

Counties Dolphin Winter League - Round 4

Draw Number **4**

Date **28th October 2017**

Start 7.00 PM

Location **Mangere Pool**

Finish Approx 8.30 pm

TEAMS			Duties and Explanations	
Session 1	Session 2	Session 3	Duties	Requirements
HPK - Rockets			<i>IOT</i>	Inspector of Turns must be Qualified
FST - Loader			<i>IOT</i>	Inspector of Turns must be Qualified
FST - Pascoe			<i>Runner</i>	Collects Lane cards after each race and takes to Recorders
HPK - A			<i>IOT</i>	Inspector of Turns must be Qualified
MRE - Immortals			<i>Recorder</i>	Checks Lane cards to confirm accurate times are entered
MAN - A			<i>IOT</i>	Inspector of Turns must be Qualified

Session 1			Round 1	Round 2	Round 3	Round 4	Round 5	GRAND
5.30 pm Warm Up - 5.45 pm Start	Club Name	Meet Duty	10th June	12th August	9th September	28th October	11th November	TOTALS
Lane 1	HPK - Rockets	Recorder	9304	9889	10033			29226
Lane 2	FST - Loader	IOT	10443	10080	10229			30752
Lane 3	FST - Pascoe	Runner	9854	9791	9976			29621
Lane 4	HPK - A	IOT	9675	9803	9948			29426
Lane 5	MRE - Immortals	IOT	9974	10182	9895			30051
Lane 6	MAN - A	IOT	9596	9435	9851			28882
TIMEKEEPERS	LANE 1 MRE - Immortals	LANE 2 HPK - Rockets	LANE 3 HPK - A	LANE 4 MAN - A	LANE 5 FST - Loader	LANE 6 FST - Pascoe	CHIEF FST - Pascoe	